Minami Sakakibara

UI/UX DESIGNER

Phone: 437-239-4361 Website: minamidesigns.com

PROFILE

I am excited to embark on the next phase of my career journey as a UI/UX designer. I am a creative problem solver dedicated to creating engaging and intuitive user experiences for web and mobile applications. I keep myself updated with new techniques and knowledge, and I am eager to contribute to the success of the product.

SOFT SKILLS

Time-management

Articulating

Problem-solving

Comunication skills

Flexibility

Innovative

Effective communication skills

Attention to detail

Hard Working

Positive attitude

Eagerness to learn

SOFTWARE

Figma, Adobe Creative Suite (Photoshop, Illustrator, XD, InDesign, After Effects, Premire Pro), Sketch, InVision, Flamer, Webflow, Overflow, Miro, Jira, HTML, CSS, JavaScript, Git/GitHub, Python, Unity, Principle

LANGUAGES

English(Fluent)

Japanese (Native)

HOBBIES

Dance

Travel

Hiking

Photography

Drawing

Video editing

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EDUCATION

Diploma of Interactive Media Design Seneca college | 2022-2023

Certification of Foundation of User Experience (UX) Design Google Cousera | Aug 1, 2023

WORK EXPERIENCE

Lovebug Florist - UX/UI Designer / Graphic Designer (Contract) | November 2023 - Present

- Designed a roadmap for catalog creation, boosting sales and contributing to revenue growth.
- Led the design and development of Lovebug Florist's mobile app, collaborating with stakeholders to enhance customer experience and streamline purchasing.
- Designed eye-catching graphics, animations, and videos to enhance brand visibility and engagement, resulting in increased followers (from 6K to 19.8K) and improved engagement rate.
- Provided timely feedback and recommendations for improvements to enhance the overall quality and effectiveness of Love bugs' social media presence.
- Implemented UX/UI best practices to create intuitive and visually appealing interfaces, ensuring seamless navigation and user engagement within the app.
- Leading the conceptualization and progression of the app design process, advancing from initial ideation to more advanced stages.
- Leveraged strong Communications Skills to gather user requirements and feedback for graphic design projects.
- Demonstrated a high level of dedication in meeting strict project deadlines for UI design and graphics creation.

HR - Cabinet Office Government of Japan, Tokyo, Japan | April 2016 - March 2019

- · Organized and filed documents for my department accordingly.
- Meet tight deadlines and paid attention to detail.
- · Leveraged data insights to refine HR strategies and initiatives.

Creative Choreographer / Designer | October 2015 - March 2019

- Developed creative concepts to promote Soca culture in Japan, focusing on attracting a wider audience.
- Conducted research to identify strategies for increasing engagement and attracting more customers to our initiatives.
- Spearheaded the promotion of the dance team "Island Gyal," contributing to its branding and visibility within the community.

SKILLS & ABILITIES

UX research, UI/Interaction Design, Usability Testing, Data Analysis, Journey Mapping, Competitive Analysis, Quantitive Analysis, Wireframing, Prototyping, Information Architecture, Product Design, Graphic/Print/ Motion/ 3D design, Social media management, Photography, Video editing, Branding, Design Methodology, Design Thinking, Typography, Scrum knowledge.

